



Systems Design, Build, and Implementation Standard

Table of contents

Change History	2
1. Purpose, scope, and Users	5
2. Compliance and exceptions	5
3. Objectives	5
4. Security requirements of information systems	6
4.1 Securing application services on public networks	6
4.2 Protecting application services transactions	7
5. Secure development standards	7
6. Software development lifecycle (SDLC)	8
6.1 Concept and planning	9
6.2 Requirements and design	9
6.3 Development and implementation	10
6.4 Testing and verification	10
6.5 Deployment and release	11
6.6 Operations and maintenance	12
6.7 End of Life and decommissioning	13
7. Secure coding	13
7.1 Secure coding training for developers	13
7.2 Secure coding techniques	13
7.3 Source code control	20
7.4 Hardcoded credentials, tokens, and other secrets	20
7.5 Development	20
7.6 Testing	21
7.6.1 Release testing	22
7.7 Pre-Production	23
7.8 Deployment	23
8. Secure design principles	24
8.1 Defense in depth	24
8.2 Fail safe	25
8.3 Least privilege	25
8.4 Separation of duties	25
8.5 Economy of mechanism	26



8.6 Complete mediation	26
8.7 Least common mechanism	26
8.8 Leveraging existing components	27
9. Secure system engineering	27
9.1 Secure development environment	27
9.1.1 Separation of development and operational environments	28
9.1.2 Development within a sandbox	28
9.1.3 Testing within a sandbox	29
9.2 Outsourced development	30
9.3 System security testing	30
9.4 System acceptance testing	30
9.5 Deployment	31
9.6 Technical review of applications after operating platform changes	31
9.7 Restrictions on changes to software packages	32
10. Vulnerability remediation	32
10.1 Exceptions	33
11. Roles and responsibilities pertaining to this Standard	33
12. Definitions	37
13. Related documents	40
14. Validity and standard management	40